

Spring 2026 General Education Humanities, Social Sciences, and Creative & Fine Arts

Area 5 Humanities	
ENGL 0289-01 Mythology	HUMN 0289 AI & Digital Culture
ENGL 0289-02 Bible as Literature	PHIL 3082 Ethics in Computing and IT
ENGL 4089-01 Issues Lit: Fantasy Lore	PORT 1110 Elementary Portuguese 1
HIST 1160 Western Civilization 2	SPAN 1120 Spanish II
HIST 0289 History of Prejudice	TCOM 1110 Community Service
HIST 3085 Latin American Cultural History	TCOM 1130 Visual Communication
HIST 3089 Medieval Europe	TCOM 2110 Technical Editing
HUMN 1230 History of Sci-Fi Dystopia	TCOM 2120 Branding & Social Media

Area 4 Social Sciences	
ECON 2110 Principles of Macroeconomics	PSYC 4000 History of Psychology
ECON 3072 Natural Resource & Environmental Economics	PSYC 4009 Cellular & Molecular Neuroscience
PSYC 1110 Introduction to Psychology	PSYC 4089 Psychology of Cybersecurity
PSYC 1180 Science & Pseudoscience	SOSC 2110 Understanding Technoscientific Controversies
PSYC 2285+L Experimental Psychology	SOSC 4089 User Experience Research
PSYC 3001+L Sensation & Perception	

Area 6 Creative & Fine Arts	
ARTS 0189 Arts & Design Survey	MUSC 0189-01 DE Music Appreciation: Americana
ARTS 1123L Book Arts	MUSC 0189-02 Intro to Composition
ARTS 2127 Digital Interface Design	MUSC 1210 DE Fundamentals of Music
FDMA 2110 Intro to Film Studies	MUSC 3000L Music Theory + Lab